***List of Actors and their Goals:***

1. *Players:* (Primary Actor)
   1. Select difficulty [Easy, Medium, Challenging].
   2. Select number of human players.
   3. Insert a Blokus piece to the game board.
   4. Save current gameplay.
   5. Pause current gameplay.
   6. Flip and Rotate a piece.
   7. Choose color of Blokus pieces based on turn.
   8. Quit game. (Overall game is not terminated
   9. Differentiate colors regardless of the colors.
2. CPU: (Secondary actor)
   1. Place a piece.
      1. It depends on the difficulty selected.
   2. Rotate and flip a piece.
   3. Make valid moves.